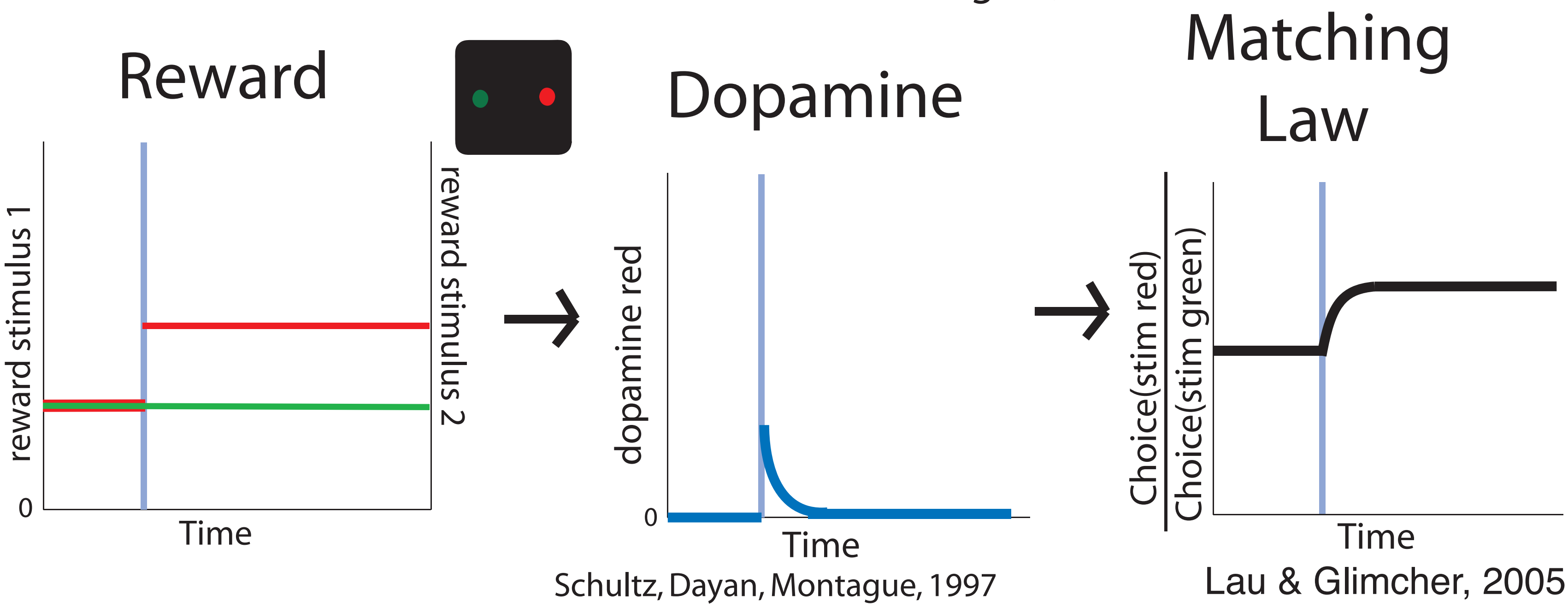


Introduction

Natural Rewards

$$Q_{a,t} = Q_{a,t-1} + \alpha(r_t - Q_{a,t-1})$$

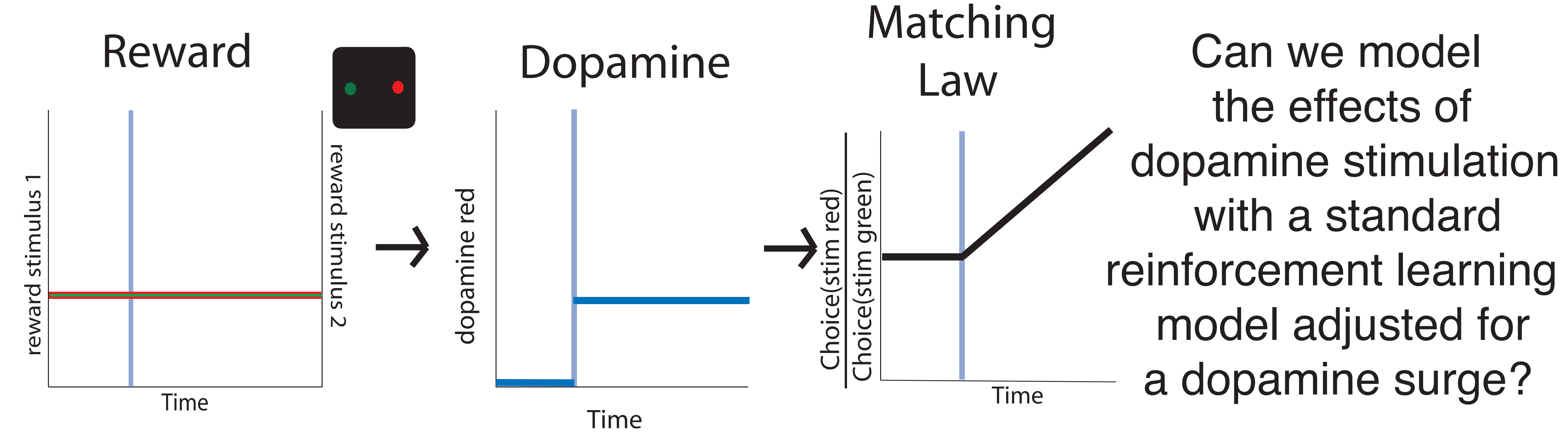
Rescorla & Wagner, 1972



Drugs of Abuse?

$$Q_{a,t} = Q_{a,t-1} + \alpha(r_t - Q_{a,t-1}) + D_t \quad \text{or} \quad Q_{a,t} = Q_{a,t-1} + \max\{\alpha(r_t - Q_{a,t-1}) + D_t, D_t\}$$

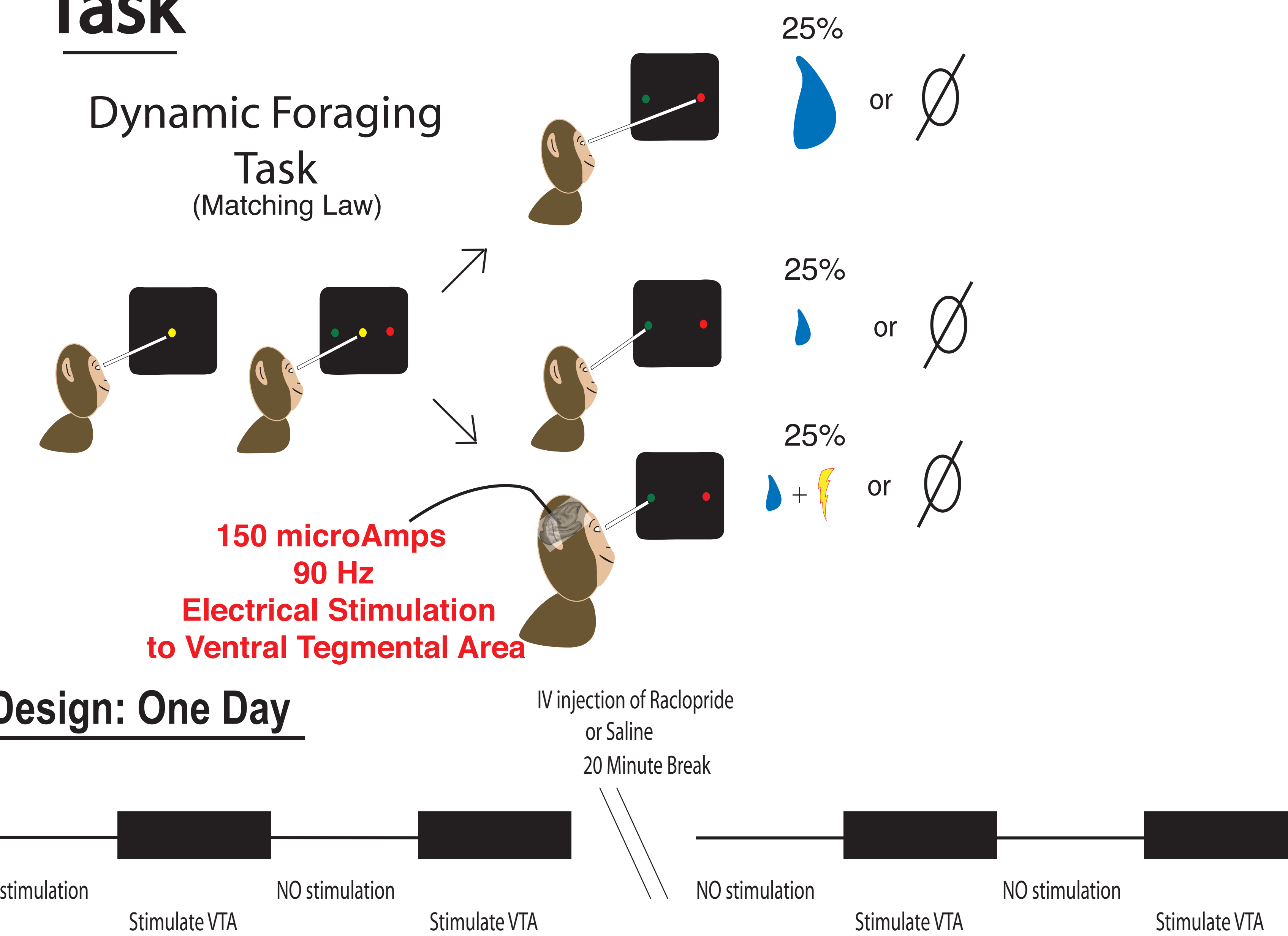
Redish, 2004



Can we model the effects of dopamine stimulation with a standard reinforcement learning model adjusted for a dopamine surge?

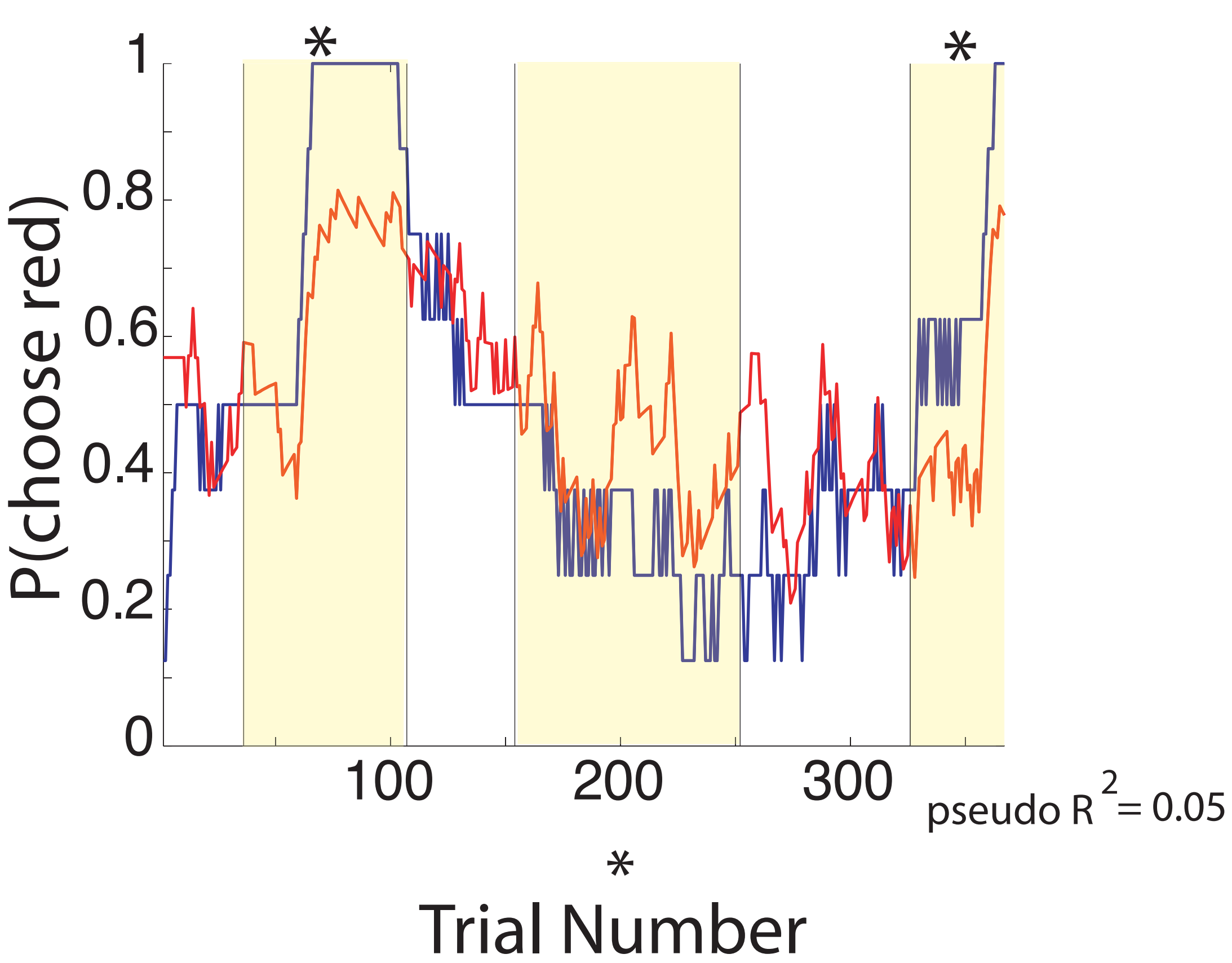
Task

Dynamic Foraging Task (Matching Law)



Results

~~$$Q_{a,t} = Q_{a,t-1} + \alpha(r_t - Q_{a,t-1})$$~~



- * direction of stimulation
- Yellow VTA stimulation
- Blue behavior
- Red model fit

Modeling the behavior of stimulation without adding a term for stimulation fails to fit the behavior well

pseudo $R^2 = 0.05$

Modelling Stimulation

Model

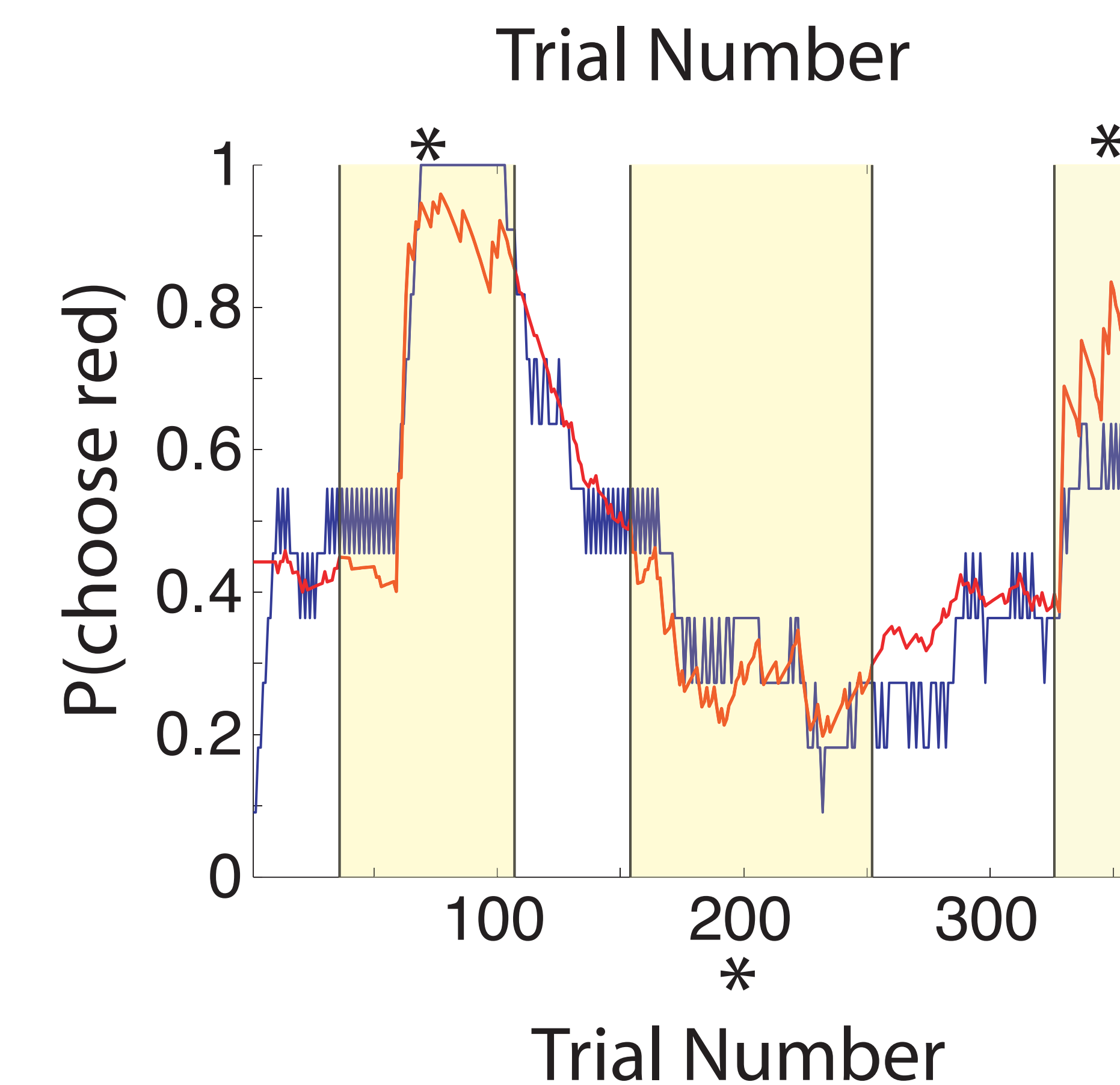
$$Q_{red,t} = Q_{red,t-1} + \alpha(r_{red,t} - Q_{red,t}) + D_{red,t}$$

$$Q_{green,t} = Q_{green,t-1} + \alpha(r_{green,t} - Q_{green,t})$$

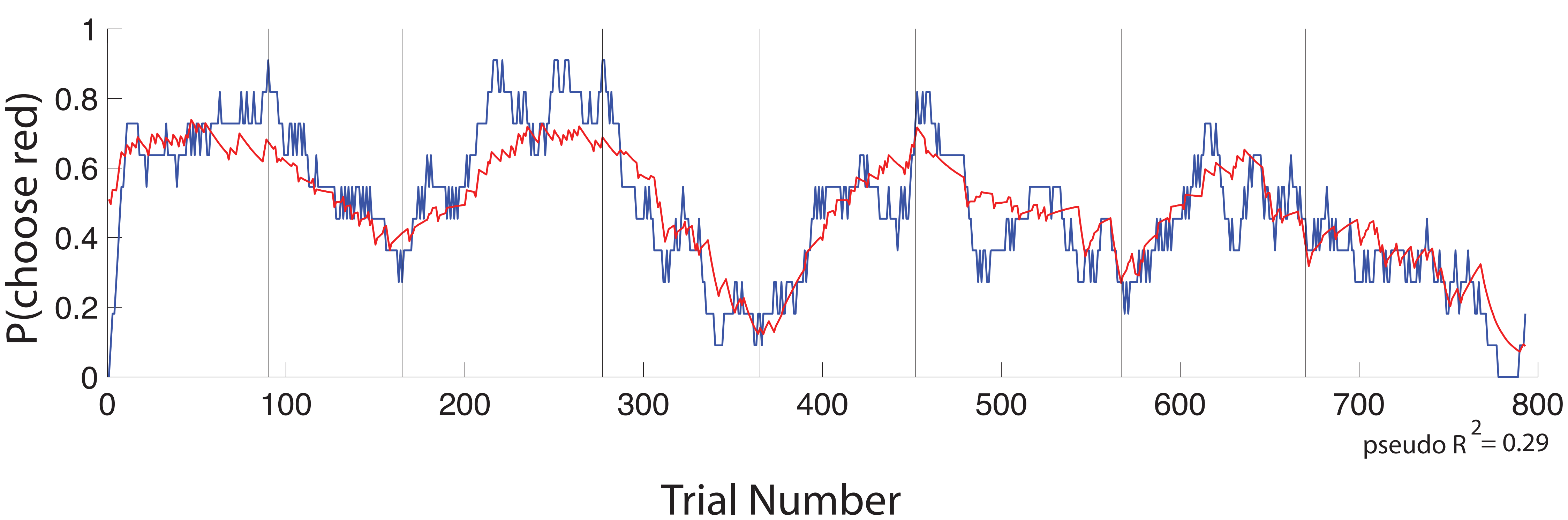
$$DV = Q_r - Q_g + bias_{spatial}$$

$$choice\ probability = \frac{1}{1 + e^{-beta * DV}}$$

Minimizing predicted probability of choosing the red target against the actual choice (1 or 0)

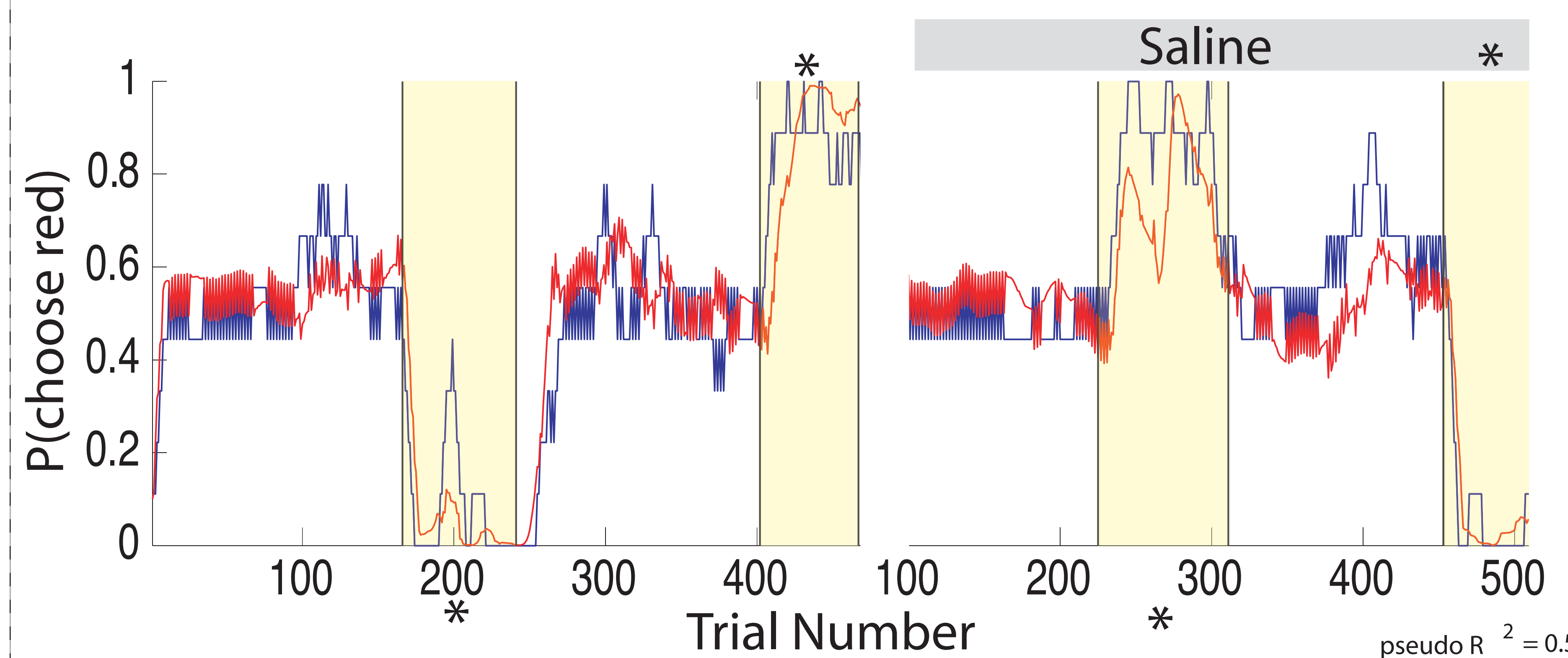


Standard RL Model fit to behavior without VTA stimulation



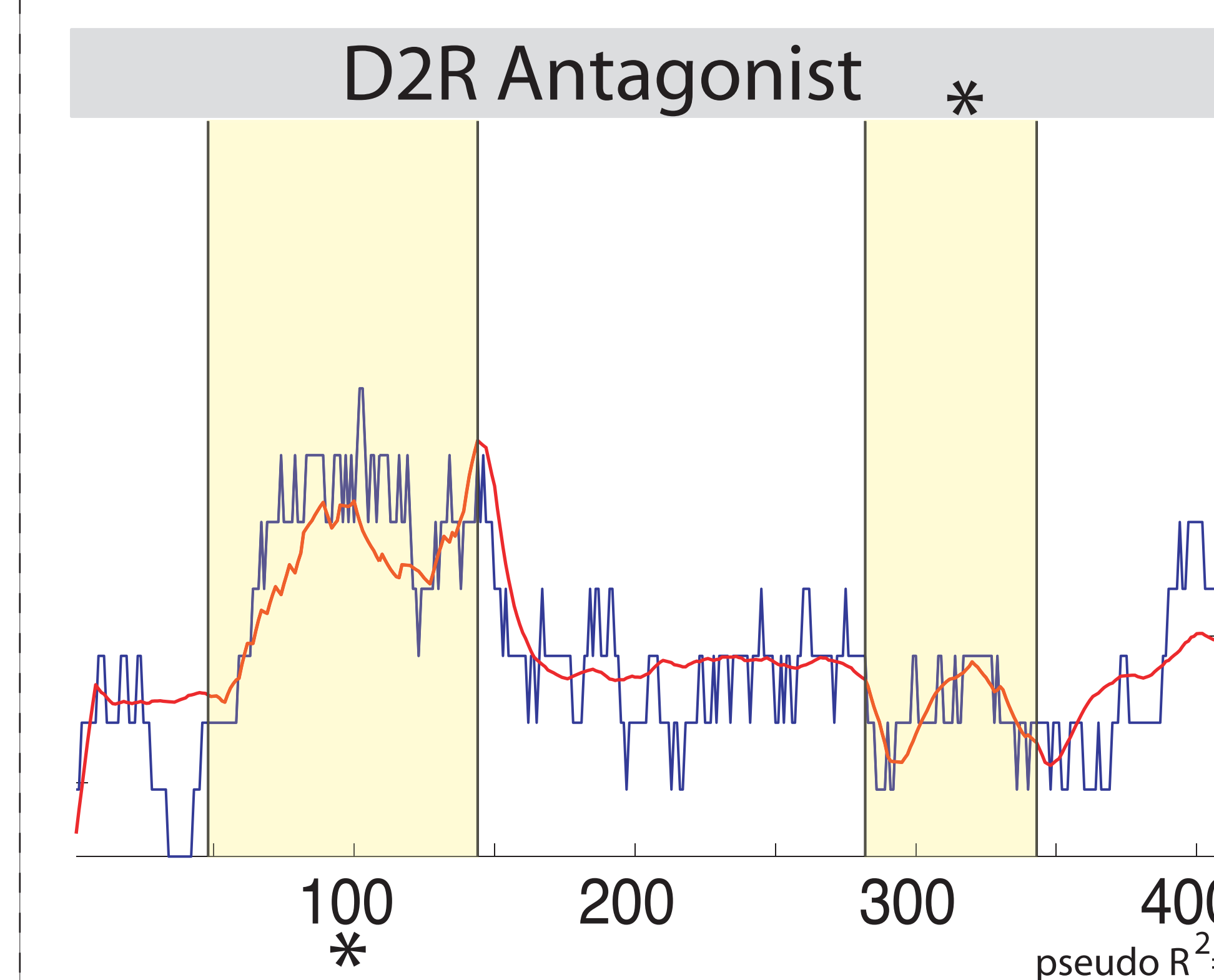
pseudo $R^2 = 0.29$

Model Fit before and after saline



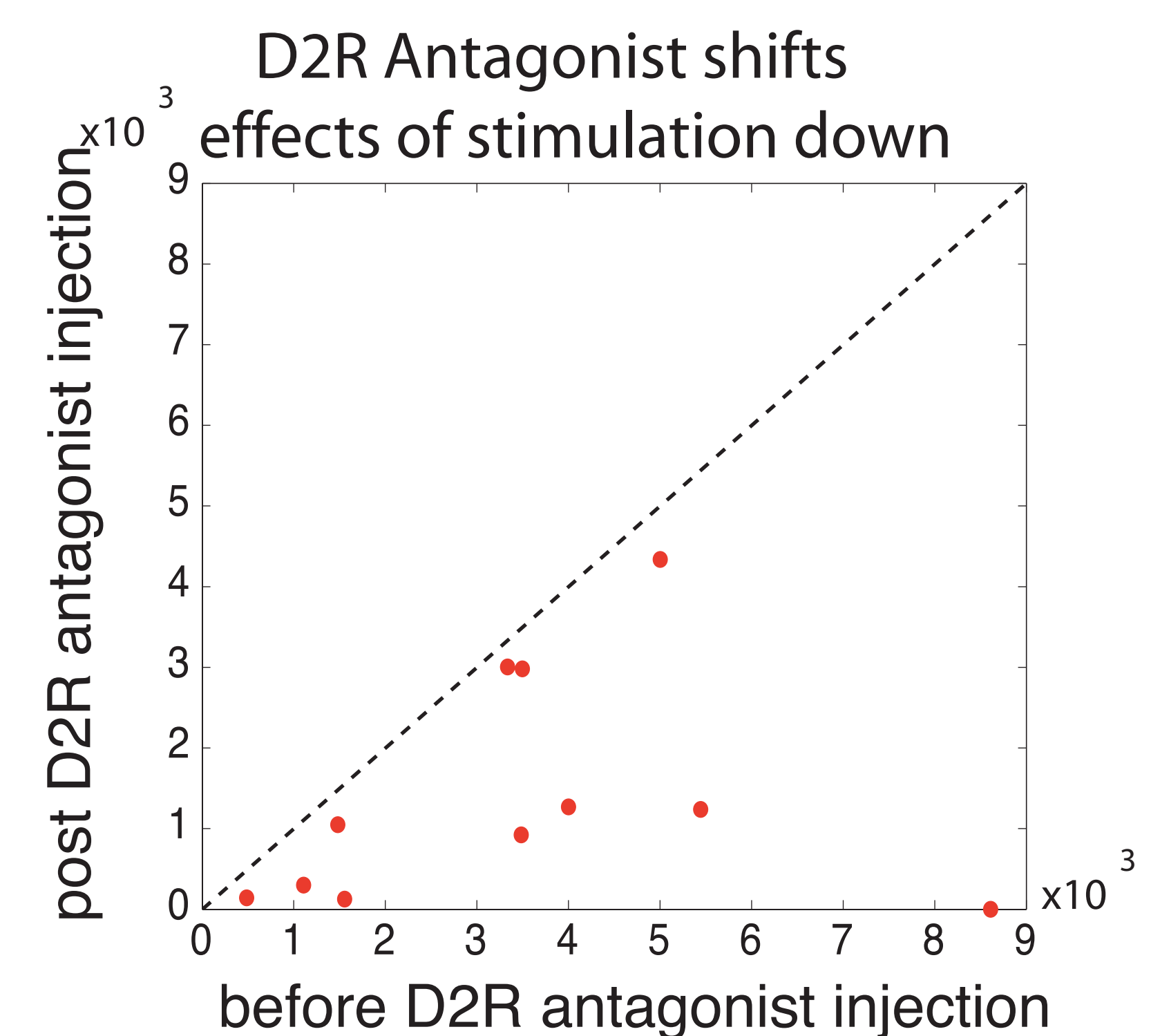
pseudo $R^2 = 0.54$

Effects of Dopaminergic Blockade



- * direction of stimulation
- Yellow VTA stimulation
- Blue behavior
- Red model fit

D2 Receptor partial blockade reduces D(t)



Conclusion

- A term for dopamine stimulation is a necessary adjustment to the reinforcement learning model.
- blocking D2 dopamine receptors attenuates effects of stimulation